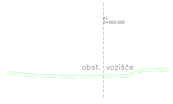
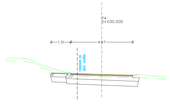
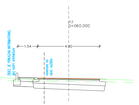


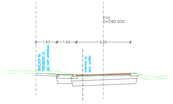
PVP 12,000
Kota nivelete
Niveleta odmik od osi
Kota terena
Teren odmik od osi



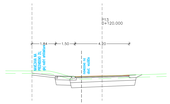
PVP 13,000			
Kota nivelete	264,427	264,523	264,723
Niveleta odmik od osi	3,975	0,0	3,975
Kota terena			
Teren odmik od osi			



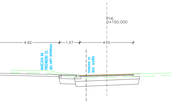
PVP 14,000			
Kota nivelete	271,481	271,402	271,402
Niveleta odmik od osi	3,308	0,0	3,308
Kota terena			
Teren odmik od osi			



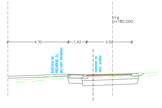
PVP 14,000			
Kota nivelete	317,731	317,675	317,675
Niveleta odmik od osi	3,661	0,0	3,661
Kota terena			
Teren odmik od osi			



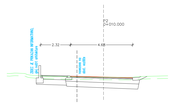
PVP 14,000			
Kota nivelete	317,651	317,651	317,651
Niveleta odmik od osi	3,424	0,0	3,424
Kota terena			
Teren odmik od osi			



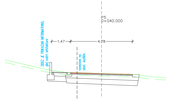
PVP 14,000			
Kota nivelete	317,497	317,495	317,495
Niveleta odmik od osi	3,688	0,0	3,688
Kota terena			
Teren odmik od osi			



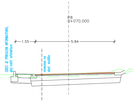
PVP 15,000			
Kota nivelete	318,048	318,047	318,047
Niveleta odmik od osi	3,743	0,0	3,743
Kota terena			
Teren odmik od osi			



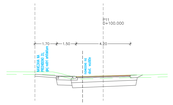
PVP 13,000			
Kota nivelete	264,348	264,250	264,250
Niveleta odmik od osi	4,457	0,0	4,457
Kota terena			
Teren odmik od osi			



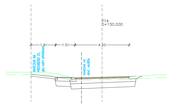
PVP 13,000			
Kota nivelete	317,602	317,518	317,518
Niveleta odmik od osi	3,965	0,0	3,965
Kota terena			
Teren odmik od osi			



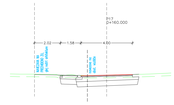
PVP 14,000			
Kota nivelete	317,616	317,628	317,628
Niveleta odmik od osi	4,137	0,0	4,137
Kota terena			
Teren odmik od osi			



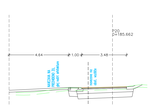
PVP 14,000			
Kota nivelete	317,699	317,687	317,687
Niveleta odmik od osi	3,602	0,0	3,602
Kota terena			
Teren odmik od osi			



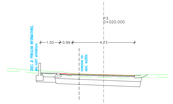
PVP 14,000			
Kota nivelete	317,595	317,595	317,595
Niveleta odmik od osi	3,458	0,0	3,458
Kota terena			
Teren odmik od osi			



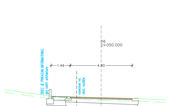
PVP 14,000			
Kota nivelete	317,80	317,756	317,751
Niveleta odmik od osi	3,544	0,0	3,544
Kota terena			
Teren odmik od osi			



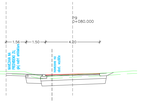
PVP 15,000			
Kota nivelete	318,11	318,157	318,152
Niveleta odmik od osi	3,361	0,0	3,361
Kota terena			
Teren odmik od osi			



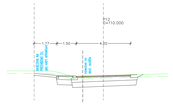
PVP 12,000			
Kota nivelete	264,44	264,44	264,44
Niveleta odmik od osi	4,49	0,0	4,49
Kota terena			
Teren odmik od osi			



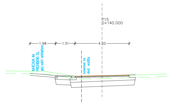
PVP 13,000			
Kota nivelete	317,208	317,176	317,176
Niveleta odmik od osi	3,465	0,0	3,465
Kota terena			
Teren odmik od osi			



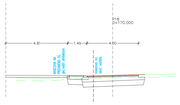
PVP 14,000			
Kota nivelete	317,76	317,729	317,729
Niveleta odmik od osi	3,4	0,0	3,4
Kota terena			
Teren odmik od osi			



PVP 14,000			
Kota nivelete	317,645	317,644	317,644
Niveleta odmik od osi	3,653	0,0	3,653
Kota terena			
Teren odmik od osi			



PVP 14,000			
Kota nivelete	317,646	317,645	317,645
Niveleta odmik od osi	3,636	0,0	3,636
Kota terena			
Teren odmik od osi			



PVP 14,000			
Kota nivelete	317,850	317,848	317,848
Niveleta odmik od osi	3,485	0,0	3,485
Kota terena			
Teren odmik od osi			

Prečni profili

M 1:100

investor	MESTNA OBČINA LJUBLJANA MESTNI TRG 1, 1000 LJUBLJANA		
objekt	IGRIŠČA IN PLOŠČADI OB ŠPORTNEM IGRIŠČU OB ŠMARTNO POD ŠMARNO GORO		
vrsta projekta	IZN		
vrsta načrta	2 NAČRT GRADBENIŠTVA - Načrt prometne ureditve		
vsebina načrta	Prečni profili		
odg. vodja projekta	Gašper Blejec, univ. dipl. inž. grad.	IDENTIF. ŠTEVILKA: G-1872	
odg. projektant	Peter Berglez, univ. dipl. inž. grad.	IDENTIF. ŠTEVILKA: G-4101	
proj. sodelavci			
št. projekta	26/2021	št. načrta 26/2021	list 2.3.5
merilo	1:250/100	datum april 2021	